Subject: Re: Blocking projectiles server side Posted by Omar007 on Sun, 21 Jun 2009 09:29:49 GMT View Forum Message <> Reply to Message

jnz wrote on Sun, 21 June 2009 06:16Why not just give the buildings blamo skin? That would solve the shooting but if he really doesnt want players to even enter a base that wouldnt be enough

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums