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Subject: Re: [Model Replacement] New Obelisk Interior

Posted by [HaTe](#) on Fri, 19 Jun 2009 20:47:33 GMT

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Glock~ wrote on Tue, 16 June 2009 17:45great way to spend ur 1000th post. I love it

Go in obi, turn left corner n fall through floor btw...i guess no1 else has run into problem, can some1 else test it to see if it happens for them too please? It does it on almost all maps, some it works fine with tho.

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