I don't approve of anyone downloading the source or that map. However, Game-Maps.NET doesn't care what other people think. They just upload your shit and fail to listen to the author if they have a problem. After nearly 10 messages to them I gave up.

Anyways, this map and source has serious bugs because I used the wrong objects.ddb. It will crash your server randomly no matter what you do. You have been warned.

We *were* working on a revamp however...we had a little data storage issue and now we have to start over and my modeler hasn't picked it up since. It'll be awhile before we ever see it revamped.