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Subject: Re: Shader Plugin / Shader Help  
Posted by [saberhawk](#) on Tue, 09 Jun 2009 20:52:59 GMT  
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halo2pac wrote on Sun, 31 May 2009 22:15Ok that fixes that problem but why is it saying:

1>.\shaders.cpp(37) : fatal error C1189: #error :

The Renegade shaders.dll requires the DirectX August 2006 SDK installed in order to produce a proper executable.

If you wish to use a different version of the SDK, modify the delay load dll in linker settings to point to the newer d3dx.dll

I have

already set before it shows that error.

It's saying that because you don't have the August 2006 SDK. If you don't, you need to modify the Delay-Load DLL to the proper dll file for the version of the SDK you have installed.

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