
Subject: Re: Shader Plugin / Shader Help
Posted by [Omar007](#) on Tue, 09 Jun 2009 17:25:51 GMT
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halo2pac wrote on Mon, 01 June 2009 04:15Ok that fixes that problem but why is it saying:
1>.\shaders.cpp(37) : fatal error C1189: #error :
The Renegade shaders.dll requires the DirectX August 2006 SDK installed in order to produce a proper executable.
If you wish to use a different version of the SDK, modify the delay load dll in linker settings to point to the newer d3dx.dll

I have

already set before it shows that error.
I have the same problem as Halo2pac. Is there someone who knows what do do to solve it??
Thx
