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Subject: Level Edit Crash - Plz Help

Posted by [crazfulla](#) on Tue, 09 Jun 2009 12:25:52 GMT

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Basically I start LE with a new mod package, no presets come up. I thought the objects file was copied automatically? it always used to be. anyway then add it manually and restart LE then it crashes while loading the preset library. Comes up with the generic windows "Program is not responding" blurb.

details of the error are as follows:

Problem signature:

Problem Event Name: APPCRASH

Application Name: LevelEdit.exe

Application Version: 1.0.0.3

Application Timestamp: 3d1a426a

Fault Module Name: LevelEdit.exe

Fault Module Version: 1.0.0.3

Fault Module Timestamp: 3d1a426a

Exception Code: c0000005

Exception Offset: 00320517

OS Version: 6.0.6000.2.0.0.768.3

Locale ID: 5129

Additional Information 1: d754

Additional Information 2: 2bfccff6b6c2fb177dabeaab4bd0947

Additional Information 3: bb64

Additional Information 4: c531d98cc899da3f2f40ddb646a23ee

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