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Subject: Re: CarrierII's avatar

Posted by [Dover](#) on Mon, 08 Jun 2009 12:53:11 GMT

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CarrierII wrote on Mon, 08 June 2009 05:11 True, we can get it to function against the AI quite well, but human vs human games are a whole different ballgame.

The AI is silly. You can take on seven terran comps alone with Protoss because they let you pump out Dark Templar before they can build any detectors. It's a strange combination of sad and funny to watch 7 bases be destroyed by one unit each.

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