
Subject: Re: Regarding Renegade Resurrection
Posted by [StealthEye](#) on Fri, 05 Jun 2009 08:33:34 GMT
[View Forum Message](#) <> [Reply to Message](#)

I think that will be quite a hassle to port... I don't think we will implement this because of that. We will have a somewhat more advanced ban system than the original (at least serial&reason support), but probably less advanced than this.
