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Subject: Re: E3 2009

Posted by [Muad Dib15](#) on Thu, 04 Jun 2009 21:34:34 GMT

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Well, for natal it did say that there was face recognition. Simple programming. If someone with X face started playing and someone with Y face came in, then the computer would notice Y and ignore them unless it was a multiplayer game that could randomly include people like Shrek 2 (the video game). If X paused the game, Y couldn't start it unless they had permission from X. It would be a simple step in the programming.

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