
Subject: Re: Turret Glitch

Posted by [liquidv2](#) on Thu, 04 Jun 2009 00:35:07 GMT

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i was never sure exactly why it did that, but that makes sense
i'm glad it got fixed

i'm assuming the glitch where you see a vehicle skidding across the map but a repair beam is firing out of it when it shoots is fixed too? that one seems obvious
