
Subject: Re: Scrin's 3rd HUD for download (UPDATE1)
Posted by [Soulhunter](#) on Wed, 27 May 2009 14:03:56 GMT
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Di3HardNL wrote on Wed, 27 May 2009 15:42Niko "The Lay" wrote on Fri, 08 May 2009 14:18
you need 1280-1024 resolution to play with it (you don't need any custom .dll files, GayGuard or
Ressurrection updates... ONLY script 3.4.4 by Jonwil.

if you played with different game resolution and you wanted to modify hud.ini, go ahead
all maps inside+my C&C_Islands one

I'm using that resolution + scripts 3.4.4
