
Subject: Re: [Skin] [U-WBG] Flame Tank
Posted by [crysis992](#) on Mon, 25 May 2009 16:29:22 GMT
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renalpha wrote on Mon, 25 May 2009 02:40
Recommend you to change the flame to something chemical.

Just to make it realistic.

Here is my Flamtank Fire:

File Attachments

1) [Flamer.jpg](#), downloaded 805 times

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A horizontal bar chart showing the health and shield levels of the player and AI units. The player's unit has a green bar for health and a red bar for shield. The AI unit has a green bar for health and a red bar for shield. The bars are segmented into four horizontal sections each.

400

A horizontal bar chart showing the health and shield levels of the player and AI units. The player's unit has a green bar for health and a red bar for shield. The AI unit has a green bar for health and a red bar for shield. The bars are segmented into four horizontal sections each.

cry

Rest

2) [Flametank Fire.zip](#), downloaded 166 times
