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Subject: Re: Renegade X - Nod Update!

Posted by [NE]Fobby[GEN] on Sat, 23 May 2009 14:49:29 GMT

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About the APC design - the intention was to make a change from the original, as we didn't think the original fit the style of the mod as much as the current one we've made. It might not be a carbon copy from Renegade, but nor is our mod, it looks better to us.

About the Nod Officer, as I have said before, Renegade X infantry are made after the concepts rather than the game models. The concepts had more of a gritty and mature look to the infantry, as well as more detail. That's what we want in the mod. Red pants on the Nod soldier and Officer look awfully cheesy in current gen.

See here: <http://www.cnc-source.com/forums/index.php?autocom=gallery&req=sc&cat=47>

Recon bikes are going in some of our custom maps, but not the main ones.

Hope that answers your questions.

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