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Subject: Re: comment to a wf model

Posted by [Di3HardNL](#) on Sat, 23 May 2009 14:29:43 GMT

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Ben wrote on Sat, 23 May 2009 15:11madrackz wrote on Sat, 23 May 2009 08:03you can damage the new pipes etc

no you cant

Depends on the settings. If you check the box 'projectile' in w3d options you will be able to damage it, even the parts which normally aren't there.

So he should uncheck that box otherwise it might be a little advantage

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