Subject: Texture Mapping and Blending
Posted by The Party on Wed, 20 May 2009 16:48:49 GMT
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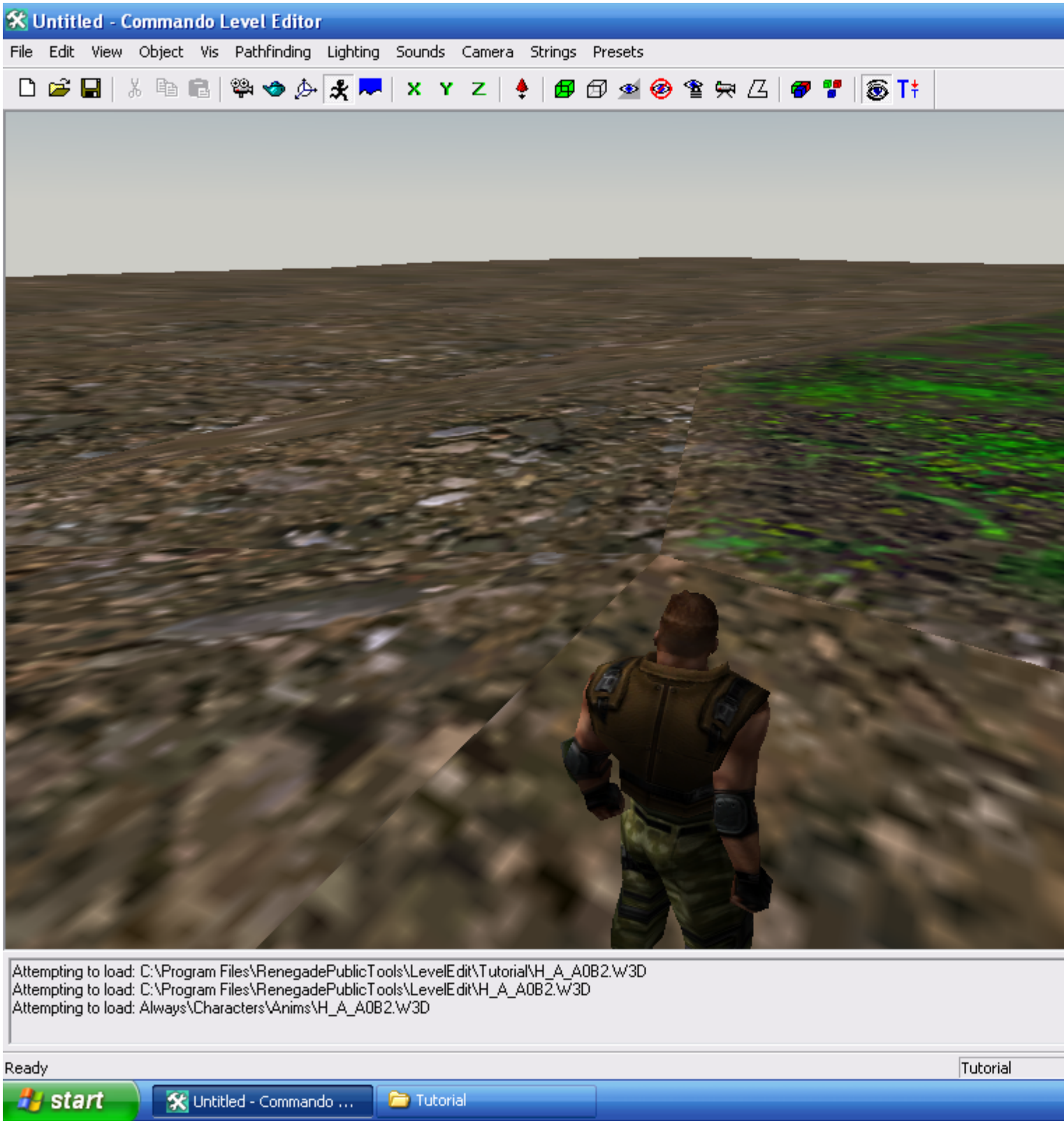
Okay so I have this problem that when I make some meshes connect, how do I get my blending to look better? I am also using 3ds max aswell.

File Attachments

1) lehelp.PNG, downloaded 604 times


Untitled - Commando Level Editor
File Edit View Object Vis Pathfinding Lighting Sounds Camera Strings Presets
X Y Z
Attempting to load: C:\Program Files\RenegadePublicTools\LevelEdit\Tutorial\H_A_A0B2.W3D
Attempting to load: C:\Program Files\RenegadePublicTools\LevelEdit\H_A_A0B2.W3D
Attempting to load: Always\Characters\Anims\H_A_A0B2.W3D
Ready
Tutorial
start
Untitled - Commando ...
Tutorial