Subject: Texture Mapping and Blending Posted by The Party on Wed, 20 May 2009 16:48:49 GMT

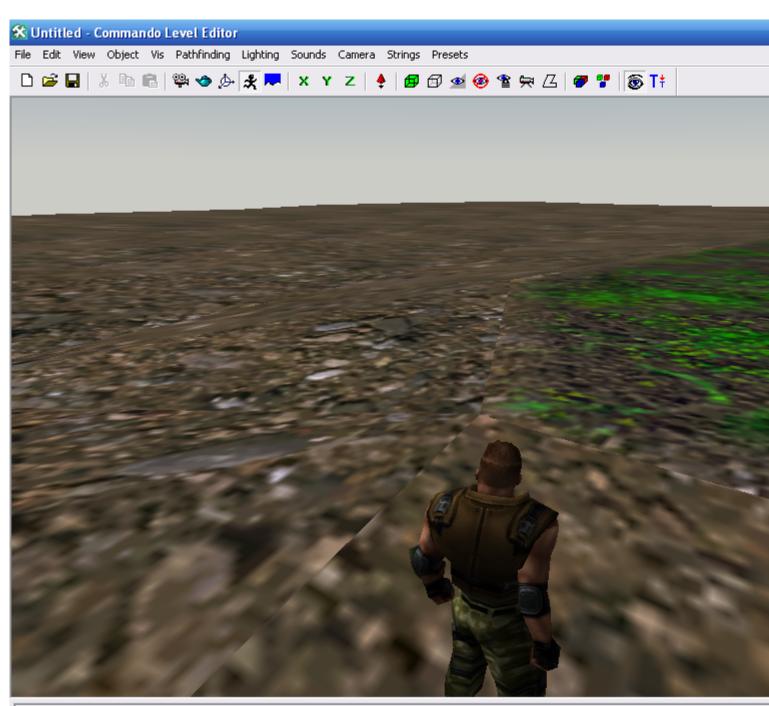
View Forum Message <> Reply to Message

Okay so I have this problem that when I make some meshes connect, how do I get my blending to look better? I am also using 3ds max aswell.

File Attachments
1) lehelp.PNG, downloaded 320 times

Page 1 of 2 ---- Generated from

Command and Conquer: Renegade Official Forums



Attempting to load: C:\Program Files\RenegadePublicTools\LevelEdit\Tutorial\H_A_A0B2.W3D Attempting to load: C:\Program Files\RenegadePublicTools\LevelEdit\H_A_A0B2.W3D Attempting to load: Always\Characters\Anims\H_A_A0B2.W3D

Tutorial



Ready



