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Subject: 3DS 8

Posted by [The Party](#) on Tue, 19 May 2009 20:27:39 GMT

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How do you put renegade textures on stuff in 3DS Max 8? When I hit M and then standard the W3D option it not there so I figure I have to install something in order to get 3DS Max 8 to work with Renegade?

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