
Subject: Re: Vehicle Speed [LE]

Posted by [mr£\\$Ä-z](#) on Sun, 17 May 2009 20:55:11 GMT

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Zack wrote on Sun, 17 May 2009 16:51FYI. Speed can't be changed serverside. Players will appear to warp-lag places if you set it too high.

Quote:FYI. Speed can't be changed serverside.

Wrong!

With a stable SFPS and Move_Object and Create_Object not
