
Subject: Re: file name

Posted by [Dreganius](#) on Sat, 16 May 2009 05:28:10 GMT

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It is cc_conc3.dds in Always2.dat, however it is the same texture as the tunnel floor textures. I did a quick scribble over it to show you:

Although I'm now gonna texture that too =P

File Attachments

1) [ScreenShot244.jpg](#), downloaded 487 times

