
Subject: Re: TT TEASER! - water rendering and widescreen fix
Posted by [Gen_Blacky](#) on Fri, 15 May 2009 16:48:18 GMT
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madrackz wrote on Tue, 12 May 2009 05:34If i could load the Tanks without LOD crap then i would make a new Vehicle pack but im to lazy to cut out the LOD crap

I have already done this but they said they will not use them
