
Subject: Re: [Request] Tutorial for Bloom
Posted by [MGamer](#) on Tue, 12 May 2009 17:54:19 GMT
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madrackz wrote on Mon, 11 May 2009 10:17marcin205 wrote on Mon, 11 May 2009 08:00==1==

==2==

==3==

He ment something like this:

madrackz wrote on Sat, 09 May 2009 13:38Ehmmmmm found a nice source to fuck around with my current work, check it out. (still needs some work & adjustment). Not a Wallpaper but...

Preview 02:

Toggle Spoiler

But this is not done in SDBedit! its a new compiled d3d9.dll (works if you have Scripts 3.4.4

that sucks
