
Subject: Re: TT TEASER! - water rendering and widescreen fix
Posted by [Genesis2001](#) on Mon, 11 May 2009 15:22:23 GMT
[View Forum Message](#) <> [Reply to Message](#)

Crimson wrote on Mon, 11 May 2009 08:18The graphic improvements are only a part of what's being done.

And it's the only thing they can really -show- off. lol, aside from taking a video demonstrating bugfixes (which wouldn't show much because bugfixes are hard to show in a video)...
