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Subject: Re: TT TEASER! - water rendering and widescreen fix

Posted by [Crimson](#) on Mon, 11 May 2009 15:18:42 GMT

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That is why the team is working so hard on the TT patch. The graphic improvements are only a part of what's being done. You will greatly appreciate the new anti-cheat methodology and the improvements in netcode. We are striving to keep the gameplay that you are used to and just removing the annoying bugs. We are also including a "resource downloader" to allow the server to designate any modification or custom maps they would like you to have in order to play and you can download them automatically. This should provide a great burst of enthusiasm to the modding community because their projects will see a much larger audience!

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