Subject: Re: TT TEASER! - water rendering and widescreen fix Posted by ArtyWh0re on Mon, 11 May 2009 09:12:38 GMT View Forum Message <> Reply to Message

Gohax wrote on Mon, 11 May 2009 03:45Well Scrin that makes perfect sense of why this game is best gameplay wise. Who the hell would want to spend hours learning how to drive a tank? Manuever around with a soldier or anything? When with Renegade, you can buy the game and be able to learn how to move around in a tank and control your character very easily.

This also isn't just about tank/character movement. It's also about strategy and teamwork. This game requires a lot of it. Most other games don't :/

I guess thats the reason why im not so much into the newest games as when I start playing them I spend ages learning how to actually control and get bored.

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