I know. Texture size are to big.

However it used to work for me when I had a different PC. I figured out the limit of the texture size is 1024x1024 for renegade.

Paste these 2 files in your data then it should work.

File Attachments
1) Bar_cinema_h.TGA, downloaded 128 times
2) Bar_cinema_h2.TGA, downloaded 125 times