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Subject: Re: Fix outside PTs?

Posted by [cmatt42](#) on Sun, 10 May 2009 17:59:49 GMT

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Ghostshaw wrote on Sun, 10 May 2009 07:10: Moreover this is primarily a leveledit fix and we frankly don't have time to fix all the maps.

Hey, I'll do it. Point me in the right direction to take a crash course just for this. Whether just fixing the PTs, or adding a visual cue (an "outside PT"), I'll take the time for you.

liquidv2 wrote on Sun, 10 May 2009 11:19: BALANS!!1

Also, something about someone named "Cuna"

Balance or no, it's still broken. Like I've said above, I'll just add a visual cue so that new players will recognize that you can access from there.

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