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Subject: Re: Dynamic Lighting

Posted by [saberhawk](#) on Sat, 09 May 2009 22:16:39 GMT

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dirtycop wrote on Sat, 09 May 2009 17:31ErrorR wrote on Sat, 09 May 2009 19:58Ghostshaw

wrote on Sat, 09 May 2009 18:50This adds a new dimension to the world "horrible".

"dynamic"

Looks horrible because it wasn't exactly intended for Rene.

Take a look at other games

<snip>Bunch of blurry images</snip>

How awesome is that ?

It just needs some adjusting to fit rene

Not very...

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