
Subject: Re: Scrin's 3rd HUD for download (UPDATE1)
Posted by [Starbuzzz](#) on Sat, 09 May 2009 16:19:36 GMT
[View Forum Message](#) <> [Reply to Message](#)

Niko "The Lay" wrote on Fri, 08 May 2009 23:15Starbuck wrote on Fri, 08 May 2009 19:43

EDIT: lol I removed it; hard to notice health/armor.

Ah no offense mate! I like the HUD but it would be good if the armor and health have different colors to make it easier to see when you lose health.

ErroR wrote on Sat, 09 May 2009 04:05Niko "The Lay" wrote on Sat, 09 May 2009 07:15Starbuck wrote on Fri, 08 May 2009 19:43

EDIT: lol I removed it; hard to notice health/armor.

yeah, all the radar huds have this problem. Maybe you could look at deathlink's hud with mini health thing.

Ah yes his HUD has the different colors. But I am back on the original HUD now.
