
Subject: Re: Shots That Don't Register

Posted by [ErroR](#) on Sat, 09 May 2009 15:03:55 GMT

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KobraOps wrote on Sat, 09 May 2009 17:42 Sometimes shooting the gdi or nod logo on a veh or character wont register damage and i think they said they fixed that.
i think it passed threw the logo
