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Subject: Re: Scrin's 3rd HUD for download (UPDATE1)

Posted by [ErroR](#) on Sat, 09 May 2009 09:05:42 GMT

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Niko "The Lay" wrote on Sat, 09 May 2009 07:15Starbuck wrote on Fri, 08 May 2009 19:43

EDIT: lol I removed it; hard to notice health/armor.

yeah, all the radar huds have this problem. Maybe you could look at deathlink's hud with mini health thing.

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