
Subject: [Skins]Random Adjustments

Posted by [ArtyWh0re](#) on Sat, 09 May 2009 03:13:02 GMT

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Tiberian Sun logos for GDI and Nod. Not just on buildings but their big logos on C&C Walls.
TS Logos

Ever wanted a new, sharper looking road on C&C Canyon?
New roads have been made by GDI and Nod. And also their out-door walls.
Roads and walls on Canyon

The tunnels on C&C Complex have also been adjusted. The GDI and Nod parts look newer, more polished. Also the floor and ceiling textures have been replaced making it a more enjoyable sniping arena
Tunnels on Complex
As you can see the boards on city have been changed aswell.

Finally the Ball held by the Hand of Nod is light green, giving the HON more colour and a closer resemblance to the HON in C&C 95.
HON Globe
It appears a lot brighter in some fan maps.

Enjoy

File Attachments

1) [Random Adjustments.rar](#), downloaded 363 times
