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Subject: Re: Apache problem

Posted by [Scrin](#) on Fri, 08 May 2009 09:23:11 GMT

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Dreganius wrote on Fri, 08 May 2009 03:25: Whenever I try to save the Apache's .dds file as "v\_nod\_apache.dds", it will still come up with the stock Apache.

I've looked at other's textures, which have the name "v\_nod\_apache\_m.dds" and when I use THAT, the apache just doesn't work (IE, black texture indicating DXT mismatch, and yes I've tried all the DXT settings)

Does anyone have a solution for this problem?

(EDIT: The Apache skin works in RP2, though.)  
post that skin here, and i'll try to do something  
(i'm hope its something that C&C3 style, like hummer)

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