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Subject: Re: Fix outside PTs?

Posted by [Gohax](#) on Fri, 08 May 2009 03:10:51 GMT

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Wall hop was a glitch that was found it, but I don't think they are fixing it. ./ Glitches that harm any type of the game should be fixed, like ob-walking and others, but glitches that sort of help gameplay but don't really provide much "discomfort" in the game I think should be left alone.

Let's put it this way: if you took out accessing pt's from outside buildings, it would do more harm to the players rather than good.

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