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Subject: Re: Exterior Models finished

Posted by [mr£Ä\\$Ä-z](#) on Thu, 07 May 2009 14:52:48 GMT

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errrr looks very nice, but when players place a nuke in the place where you added a object/fence etc then you cant see it, depends how high the object is also you will lag throught the new objects

But looks kickass, also working on a Skinpak ;D

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