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Subject: Re: almost 1 year

Posted by [mac](#) on Wed, 06 May 2009 15:03:25 GMT

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You guys probably don't realize how much work in this project is involved. We're basically rewriting renegade almost from the ground up. This includes gameplay mechanics, graphics, anti cheat, resource downloader, bugfixes to the engine code and much more. This literally takes years to complete. Renegade was designed and released in a 5 years timeframe with a full team. We're just a bunch of guys.

This isn't just a major version of a scripts.dll release (2.0 => 3.0), it's a almost complete REWRITE. Re-writing takes time. Lots of time.