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Subject: Re: Map Ideas

Posted by [Reaver11](#) on Mon, 04 May 2009 18:38:09 GMT

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MasterEvolution wrote on Mon, 27 April 2009 14:15 There is not enough winter maps so I will make one of thoes, how about a map where there is a portal in the middle with winter on one side and summer on one side.

I think it is possible but I wouldn't use teleporters. You could create one by adding either an animated texture on a mesh that has no physical collision or with a lot of alpha channels to make it semi-transparent.

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