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Subject: Re: FDS

Posted by [Ghostshaw](#) on Sun, 03 May 2009 09:25:20 GMT

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CPU usage might theoretically be a bit lower (not much though) RAM probably won't be. For one Renegade uses very little ram already (about 160 MB, and yes for a game server thats not that much). All memory leaks should be solved though, so it should be more constant.

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