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Subject: Re: [Plug-in] SSGM2.02 Commander BETA  
Posted by [Prulez](#) on Sat, 02 May 2009 22:04:26 GMT  
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Gen\_Black wrote on Sat, 02 May 2009 22:45 if you make another release of this plugin make it so msg don't spam when there are no players.  
Dude, redownload. He already fixed that.

Also:

(18:34:26) (&PruCoop) DeathC200: !pollcommander DeathC200  
(18:34:34) (&PruCoop) Initializing Westwood Online Mode  
(18:34:36) (&PruCoop) Logging onto USA Server  
(18:34:37) (&PruCoop) Creating game channel...  
(18:34:37) (&PruCoop) Channel created OK  
(18:34:38) (&PruCoop) Loading level Skirmish00.mix  
(18:34:39) (&PruCoop) Level loaded OK

Server crashed when he did that, I've added you on MSN reborn.

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