
Subject: Re: [Map] C&C Aqua [Sniper Beta]
Posted by [Xpert](#) on Fri, 01 May 2009 21:25:08 GMT
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That's not what I meant.

What I mean is make 2 spawn rooms for each team instead of 1 each. When you get to the end of each tunnel, it splits into 2, a left room and a right room.
