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Subject: 3ds max camera focus

Posted by [Slave](#) on Tue, 28 Apr 2009 17:04:31 GMT

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Rephrase time: In Max, when I zoom in, I always zoom in on the center of the scene, not the object I am working with. Same with rotating the camera around.

In Gmax the camera is free, and zooms in on the object I have selected, or the location I have my mouse pointed.

I want Max to do just that, but I don't know how.

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## File Attachments

1) [Image7.png](#), downloaded 244 times

