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Subject: Re: Vsync Issues

Posted by [Omar007](#) on Mon, 27 Apr 2009 09:36:56 GMT

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If i recall correctly Vsync makes the FPS equal to the Vertical refresh rate of your monitor (60Hz by default) (that's why it's called Vsync ). In every game you can also increase this to lets say 80Hz. This will give you a FPS of 80.

If im totally wrong please coorrect me

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