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Subject: Re: I've been working on a commander system plug-in...

Posted by [futura83](#) on Sat, 25 Apr 2009 12:54:49 GMT

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reborn wrote on Sat, 25 April 2009 13:51 I have a test version ready now, contact me on msn those interested in running a server for it.

I really hope those people do actually have there community behind them or at least a small group of people to try and break it. I need actual real feed-back on bugs rather than just people wanting it first.

Have you tried to see what happens if the mines are placed at the enemy base or in the tunnels or something?

Or would it still show it as closest to the building it is closest to?

Edit: I meant for that Advanced C4 message thing.

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