
Subject: Re: Renegade IRC overlay discussion - cleared

Posted by [dr3w2](#) on Fri, 24 Apr 2009 06:43:26 GMT

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Niko "The Lay" wrote on Fri, 24 April 2009 01:41 andr3w282 wrote on Fri, 24 April 2009 01:38ROFL as if your still going on about how SK gave me the irc overlay/map overlay.

I can't wait till he shows up to this thread, insults my stuff (it's expected) as well as insults your ignorance.

*edit - Also SK is a programmer, not a scripter which I'm sure he'd bitch slap you for calling him that

SK was the first one to do the map overlay, oh so long ago, and I give him full props and respect for the idea of it.

The implementation is my own code written in shaders.dll .. so fail more.

ohhh, i should cut out my fingers and my tongue...? but why Jonwil didn't include all that features (hidden) in all his scripts?? and why dont release all that with fully working .dll, if you are so fucking and amazing PrOzEd

Wow are you drunk or really that retarded? I know your english isn't that bad as i've seen from your other posts.

And no, your pathetic attempt at trying to get me to post the source or the compiled DLL is laughable. Everyone who I know wouldn't abuse the shit out of it has seen it and has used it (So pretty much can be anyone except for yourself)
