Subject: Re: Map Autodownloader question.
Posted by dr3w2 on Wed, 22 Apr 2009 22:32:24 GMT
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EvilWhiteDragon wrote on Wed, 22 April 2009 16:33*Perhaps* TT is trying to improve the netcode aswell? So perhaps that it could use more bandwidth.

andr3w282 wrote on Tue, 21 April 2009 18:43 but the netcode itself (which im sure you guys will have probebly improved)

EvilWhiteDragon wrote on Wed, 22 April 2009 16:33
Besides that, how would we determine the bandwidth of the person? That's not really easy to do, and certainly not to do correctly.
andr3w282 wrote on Tue, 21 April 2009 18:43What if you throttled the download of a map DURING a game (user specified even?).

Shit im starting to feel like spoony with the quoting