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Subject: Re: TT TEASER! - water rendering and widescreen fix

Posted by [BlueThen](#) on Wed, 22 Apr 2009 21:53:05 GMT

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Niko "The Lay" wrote on Wed, 22 April 2009 15:38Quote:

Can you honestly say you are any better, Scrin? I'm not going to release anymore assets to a mod that isn't done. Though we have released Hourglass and our music collection. Just wait for a release, it's not very far off.

Now please, save any compliments, rants, raves, insults, etc. for a Renegade X-related thread. This thread is about Saberhawk's new reflection feature, which is great, and I only expect it to get better.

no prob, and dont make this kind of videos next time...

and music dont do anything with the w3d engine/models (only if its not a .wav sounds) i'm working with the .wav/.aud files since 1999 (tiberian sun) and would be better if you release some sounds from renegade exxx? If I were to be playing Renegade X (which I can't because my comp can't support it), I'd prefer to get the mod as a whole rather than in small parts at a time.