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Subject: Re: TT TEASER! - water rendering and widescreen fix  
Posted by [mr£Ä\\$Ä-z](#) on Tue, 21 Apr 2009 17:41:41 GMT  
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WWho talks about poly counts? heh?

madrackz wrote on Sun, 19 April 2009 13:52wont release that shit for RenFags here

Quote:Good, no one wants it.

Ehmm kay, why i got many PM's and MSN addys?

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