
Subject: Script request - Make a dummy object fire C4
Posted by [Veyrdite](#) on Mon, 20 Apr 2009 06:04:29 GMT

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Seeing as you can't place C4 in LE and spawning a mine-laying bot with M03_repair_target attached so he mines a daves flag isn't the least bit sane, could we have a script that emulates the object firing a weapon?

This would be great for coop mods and botmaps, as we'd just have to make a daves arrow, attach the script and copy it a few times where we want them. When the server starts the script causes the arrow to fire a (for example) proxy mine in the direction it is facing as if it were a weapon.

The script could also be used to make bots continually fire in one direction, or on demand if the script requires a custom or was attached to an object using other scripts.

-Dthdealer
