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Subject: Re: TT TEASER! - water rendering and widescreen fix

Posted by [dr3w2](#) on Mon, 20 Apr 2009 01:58:53 GMT

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madrackz wrote on Sun, 19 April 2009 07:52Gay nerd, just wanted to let everyone know that its possible to save Polys, looks like i keep my Bloom, wont release that shit for RenFags here lol @ calling him a gay nerd when you're the one trying to show off some shitty looking bloom effects and trying to talk about how you can save yourself some poly counts.

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