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Subject: Re: Red Alert 3 Uprising  
Posted by [Starbuzz](#) on Sun, 19 Apr 2009 00:24:26 GMT  
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Lone0001 wrote on Sat, 18 April 2009 19:06'll admit this: C&C3 wasn't too bad, but RA3 just feels almost exactly like C&C3.

Can you please clarify? I have a feeling that it would feel just the same. Some bland missions linear, a video scene in between, and so on.

The gameplay mechanisms is the same right? Like shortcuts, the various unit stance (aggressive, hold, etc).

I would think it won't be that different from C&C3 but bought it today just to go thru the single player missions.

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