Subject: Re: [Plug-in] SSGM2.02 Ping Plugin Posted by reborn on Sun, 19 Apr 2009 00:14:15 GMT View Forum Message <> Reply to Message

That's pretty cool. Can I suggest that maybe for !ping <playername> you use try to get part of there name and base it on that? So that !ping reb0 might work...

Nice effort man, congrats on the release!

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums