
Subject: [Plug-in] SSGM2.02 Ping Plugin
Posted by [ExEric3](#) on Sat, 18 Apr 2009 21:28:18 GMT
[View Forum Message](#) <> [Reply to Message](#)

ReadMe:

Name: SSGM Ping Plugin
Version: v1.0
Author: ExEric3

This is a plug-in was designed to work with SSGM 2.02 for Renegade.
It was written by ExEric3 from SK-Gaming Community - renegade.selfip.net

This is the first release version and probably has some bugs.

This plug-in allows to players see their ping in game. There are acceptable these strings for players to type:

!ping - display your current ping

!ping <nickname> - display ping for specified player (full nick must be specified)

To use this plug-in, refer to SSGM.ini in your SSGM 2.02 server folder.

You'll need to add the .dll to the server folder, and make an entry in the [Plugins] section, mine looks like this:

```
[Plugins]  
01=Ping
```

This plug-in is also compatible with Resurrection.

Special thanks to:

jindrak2 - original idea

reborn - readme and his source codes

Ghostshaw - helped with chathook

File Attachments

1) [SSGM_Ping_Plugin.zip](#), downloaded 144 times
